



**PROTECTED
EYES ONLY**

Briefing Packet



Info

Operation Cinder

Time and date: 19-05-2023 at 1800 Zulu
Not sure what time zulu is? <https://www.zulutime.net/>
Arma 3 Server: 98.128.142.78 : 2360 Server 4
Pass: spg40
Teamspeak: -SPG-
Mods:

1. Situation

After we took the First village and destroyed the ammo depots the VC had, we digged in and gave the region back in control to the South-Vietnamese Army who have stationed new garrison troops around the area just in case the VC want to retake the area

Meanwhile back at the Operation base for the 1st Cav Division , Operation Cinder has been prepared by sending out Recon patrols and scout the area around.

One of those recon mission was a River Special Operation mission by blowing up a Ammo Convoy of the enemy and blow up the bridge with great Succes!

By that we gathered intel on the area of operation and start the give the general orders to the 1st Cav Division to prepare for ab Air assault of the Village Tan Uyan.

2. Mission

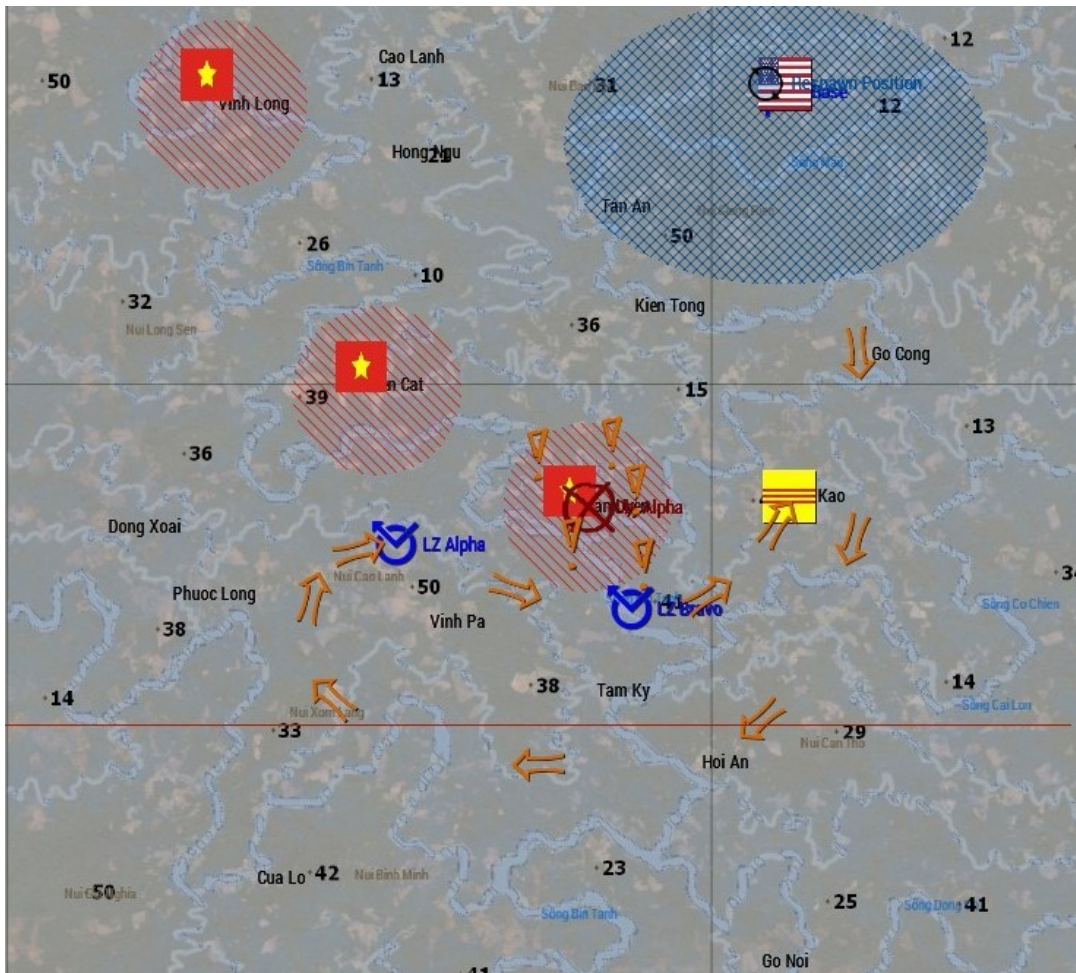
Operation Cinder/Time 0830 AM/Operation Base

Mission:

Take control of the town of Tan Uyan be aware the VC have digged in around the town and wont give up this Easy!

Also for the pilots, a Flight route has be set up so please follow the path marked on the map, AAA is Active around.

LZ Alpha & Bravo are the most safest Spot to land so pilots keep to the flight path



3.Execution

Stage 1: Prepare for the attack at Operation Base

Stage 2: Get Air lifted to designated area call sign LZ Alpha&LZ Bravo

Stage 3: combat patrol the area and reach the village

Stage 4: Search and Destroy anything that looks dangerous in and out side village, be aware recording to Recon Intel VC have hidden bases all around the Area

Stage 5: When mission is complete call back in to Crossroads for Evac!

Importend to know:

1. AAA is active stay to your flight path!
2. Booby traps are active
3. VC will try to ambush you all the time when they can, like mentioned before they wont give up easy!
4. LZ Alpha and LZ Bravo will be marked with Blue Smoke

4. Support/logistics

Fire support plan/Medical procedures/Resupply

Artillery support can be called via Crossroads. Like wise for Air support

1. Vortex is ready to lift back the troops back into the LZ Alpha&LZ Bravo and also when the air has been cleared providing CAS Support
2. Vortex is Responsible for Re-Supply crates, Crossroads will provide the crates for Vortex to slingload

5. Command/Signal

Chain of command/Callsigns/frequencies

HQ: Crossroads: LR 30

Eagle [Company Command]: SR110 LR30

Squad Alpha: SR 120 LR30

Squad Bravo: SR 130 LR30

Squad Charlie: SR 140 LR30

Squad Delta [Heavy Support Squad]: SR 150 LR30

Vortex [Pilots]

6. Game mechanics

1. mission will be a Fail when more then 95% is down
2. Advanced Medical settings are on
- 3.ZEUS provides the supply crates for Vortex
- 4.Re-arm&Re-Fuel&Repairs can be done by landing on their paths